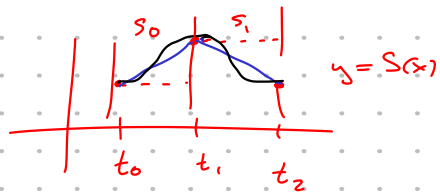


# Cubic Splines ( $k=3$ )



$x$	$t_0$	$t_1$	$\dots$	$t_n$
$y$	$y_0$	$y_1$	$\dots$	$y_n$

Let  $S_i = S|_{[t_i, t_{i+1}]}$ . Each  $S_i$  is a cubic polynomial.

$$S(x) = \begin{cases} S_0(x) & \text{if } t_0 \leq x < t_1 \\ S_1(x) & \text{if } t_1 \leq x < t_2 \\ \vdots & \\ S_{n-1}(x) & \text{if } t_{n-1} \leq x \leq t_n \end{cases} \quad \{1, x, x^2, x^3\}$$

$S_i(x) = a_i x^3 + b_i x^2 + c_i x + d_i \quad 0 \leq i \leq n-1$   
 $\Rightarrow 4n$  variables  $a_i, b_i, c_i, d_i$  (We won't be using this form later)

$S \in C^2[t_0, t_n] \Rightarrow S_{i-1}(t_i) = S_i(t_i) = y_i \quad 1 \leq i \leq n-1$   
 $S'_{i-1}(t_i) = S'_i(t_i) \quad 4(n-1)$  equations  
 $S''_{i-1}(t_i) = S''_i(t_i)$

&  $S_0(t_0) = y_0$  &  $S_{n-1}(t_n) = y_n \Rightarrow$  Total of  $4(n-1) + 2 = 4n - 2$  equations.

$(4n \text{ variables}) - (4n - 2 \text{ equations}) = (2 \text{ degrees of freedom})$

## Natural Cubic Spline:

Consider  $S(t_i) = y_i$  and  $S''(t_i) = z_i \quad 0 \leq i \leq n$

Set  $h_i = t_{i+1} - t_i \quad 0 \leq i < n$   $S_i \rightarrow$  cubic  $S_i''$  is linear

Since  $S''_i(t_i) = z_i$ ,  $S''_i(t_{i+1}) = z_{i+1}$  and  $S''_i$  is linear,

Clearly linear in  $x$ .

$S''_i(x) = \frac{z_i}{h_i}(t_{i+1} - x) + \frac{z_{i+1}}{h_i}(x - t_i)$   
 $S''_i(t_i) = \frac{z_i}{h_i} h_i + 0 = z_i$   
 $S''_i(t_{i+1}) = 0 + \frac{z_{i+1}}{h_i} h_i = z_{i+1}$

$\Rightarrow S_i(x) = \frac{z_i}{6h_i}(t_{i+1} - x)^3 + \frac{z_{i+1}}{6h_i}(x - t_i)^3 + Ax + B$

or  $S_i(x) = \frac{z_i}{6h_i}(t_{i+1} - x)^3 + \frac{z_{i+1}}{6h_i}(x - t_i)^3 + C(x - t_i) + D(t_{i+1} - x)$

since  $\text{span}(1, x) = \text{span}(x - t_i, t_{i+1} - x)$ .

$S(t_i) = S_i(t_i) = y_i$

$\Rightarrow y_i = \frac{z_i}{6} h_i^3 + 0 + 0 + D h_i$

$\Rightarrow D h_i = y_i - \frac{z_i}{6} h_i^3 \Rightarrow D = \frac{y_i}{h_i} - \frac{z_i h_i}{6}$

$S(t_{i+1}) = S_i(t_{i+1}) = y_{i+1}$

$\Rightarrow y_{i+1} = 0 + \frac{z_{i+1}}{6} h_i^3 + C h_i + 0$

$\Rightarrow C h_i = y_{i+1} - \frac{z_{i+1}}{6} h_i^3 \Rightarrow C = \frac{y_{i+1}}{h_i} - \frac{z_{i+1} h_i}{6}$

Thus,  $S_i(x) = \frac{z_i}{6h_i}(t_{i+1} - x)^3 + \frac{z_{i+1}}{6h_i}(x - t_i)^3 + \left(\frac{y_{i+1}}{h_i} - \frac{z_{i+1} h_i}{6}\right)(x - t_i) + \left(\frac{y_i}{h_i} - \frac{z_i h_i}{6}\right)(t_{i+1} - x)$

Note that all the constants are in terms of  $t_i, y_i, z_i$ 's so once we determine the values of  $z_0, z_1, \dots, z_n$ ; we get  $S(x)$ .

In fact,  $z_1, z_2, \dots, z_{n-1}$  can be determined from  $z_0$  and  $z_n$  using  $S'_{i-1}(t_i) = S'_i(t_i)$

$S'_i(x) = -\frac{z_i}{2h_i}(t_{i+1} - x)^2 + \frac{z_{i+1}}{2h_i}(x - t_i)^2 + \left(\frac{y_{i+1}}{h_i} - \frac{z_{i+1} h_i}{6}\right) - \left(\frac{y_i}{h_i} - \frac{z_i h_i}{6}\right)$

Thus,  $S'_i(t_i) = \frac{-z_i h_i}{2} + \frac{y_{i+1}}{h_i} - \frac{z_{i+1} h_i}{6} - \frac{y_i}{h_i} + \frac{z_i h_i}{6}$

$= -\frac{z_i h_i}{3} - \frac{z_{i+1} h_i}{6} + \frac{y_{i+1}}{h_i} - \frac{y_i}{h_i}$

$S'_{i-1}(t_i) = 0 + \frac{z_i (h_{i-1})^2}{2h_{i-1}} + \frac{y_i}{h_{i-1}} - \frac{z_i h_{i-1}}{6} - \frac{y_{i-1}}{h_{i-1}} + \frac{z_{i-1} h_{i-1}}{6}$

$= \frac{z_i h_{i-1}}{3} + \frac{z_{i-1} h_{i-1}}{6} + \frac{y_i}{h_{i-1}} - \frac{y_{i-1}}{h_{i-1}}$

Now,  $S'_i(t_i) = S'_{i-1}(t_i)$

$\Rightarrow \frac{h_{i-1}}{6} z_{i-1} + \left(\frac{h_{i-1} + h_i}{3}\right) z_i + \frac{h_i}{6} z_{i+1} = \frac{y_{i+1} - y_i}{h_i} - \frac{y_i - y_{i-1}}{h_{i-1}}$

or  $h_{i-1} z_{i-1} + 2(h_{i-1} + h_i) z_i + h_i z_{i+1} = 6 \left(\frac{y_{i+1} - y_i}{h_i}\right) - 6 \left(\frac{y_i - y_{i-1}}{h_{i-1}}\right)$

Choosing  $z_0 = z_n = 0$  and solving these equations, we get the natural cubic spline.

Set  $u_i = 2(h_{i-1} + h_i)$ ,  $b_i = \frac{6(y_{i+1} - y_i)}{h_i}$ , and  $v_i = b_i - b_{i-1}$

Then the equations we want to solve are given by

$$\begin{pmatrix} u_1 & h_1 & & & 0 \\ h_1 & u_2 & h_2 & & \\ & h_2 & u_3 & h_3 & \\ & & h_3 & \dots & \\ 0 & & & \dots & u_{n-2} & h_{n-2} \\ & & & & h_{n-2} & u_{n-1} \end{pmatrix} \begin{pmatrix} z_1 \\ \vdots \\ z_{n-1} \end{pmatrix} = \begin{pmatrix} v_1 \\ \vdots \\ v_{n-1} \end{pmatrix} \quad \left( \begin{array}{l} \text{diagonally} \\ \text{dominant:} \\ |A_{ii}| > \sum_{j=1, j \neq i}^n |A_{ij}| \end{array} \right)$$

Since  $h_i > 0$  and  $u_i = 2(h_{i-1} + h_i)$  the tridiagonal system is diagonally dominant and can be solved using Gaussian elim. without scaled row pivoting. (In fact, because of this special form you can come up with a more efficient algorithm.)

### Thm Theorem on Optimality of Natural Cubic Splines

Let  $f''$  be continuous in  $[a, b]$  and let  $a = t_0 < t_1 < \dots < t_n = b$ . If  $S$  is the natural cubic spline interpolating  $f$  at the knots  $t_i$ , then

$$\int_a^b (S''(x))^2 dx \leq \int_a^b (f''(x))^2 dx \quad \boxed{\|g\|_2^2 = \int_a^b (g(x))^2 dx} \quad \left( g \in C^2[t_0, t_n] \right)$$

Pf let  $g = f - S$  then  $g(t_i) = 0$  and

$$\int_a^b (f'')^2 dx = \int_a^b (S'')^2 dx + \int_a^b (g'')^2 dx + 2 \int_a^b S'' g'' dx$$

$$\text{If } \int_a^b S'' g'' dx \geq 0 \quad \text{we are done.} \quad \geq 0 \quad \geq 0$$

$$\int_a^b S'' g'' dx = \sum_{i=1}^n \int_{t_{i-1}}^{t_i} S'' g'' dx$$

$$\boxed{\begin{array}{l} u = S'' \quad dv = g'' dx \\ du = S''' dx \quad v = g' \end{array}}$$

$$= \sum_{i=1}^n \left[ S'' g' \Big|_{t_{i-1}}^{t_i} - \int_{t_{i-1}}^{t_i} S''' g' dx \right]$$

$$= \cancel{S''(t_1)g'(t_1) - S''(t_0)g'(t_0)} + \cancel{S''(t_2)g'(t_2) - S''(t_1)g'(t_1)} + \dots + \cancel{S''(t_n)g'(t_n) - S''(t_{n-1})g'(t_{n-1})}$$

$S''(t_n) = S''(t_0) = 0$  because  $S$  is the natural cubic spline.

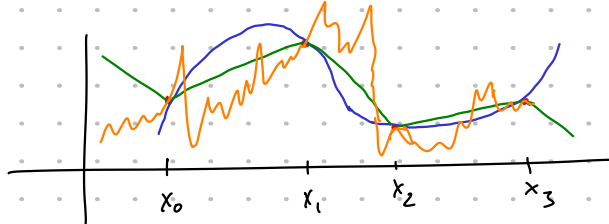
$$- \sum_{i=1}^n \int_{t_{i-1}}^{t_i} c_i g' dx \quad \text{where } S'''(x) = c_i$$

$$= - \sum_{i=1}^n c_i \int_{t_{i-1}}^{t_i} g' dx = - \sum_{i=1}^n c_i (g(t_i) - g(t_{i-1})) = 0 \quad (g = f - S)$$

## Chp 7 Numerical Differentiation and Integration

### 7.1 Numerical Differentiation and Richardson Extrapolation

Say we know that  $f$  passes through  $(x_0, y_0), \dots, (x_n, y_n)$ . What can we say about  $f'(x)$  or  $\int_a^b f(x) dx$ ?



If  $f$  can be any continuous function, we cannot say much. However, if  $f$  is a polynomial of degree  $\leq n$ , then we can compute  $f'(x)$  and  $\int_a^b f(x) dx$  exactly (up to roundoff errors).

In general, if we should be skeptical of any numerical estimate of  $f'$  or  $\int_a^b f dx$  unless we also have bounds on the errors involved.

### Numerical Differentiation

Since  $f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$ , we can approximate

$$f'(x) \approx \frac{f(x+h) - f(x)}{h} \quad \text{Error?}$$

$$\rightarrow f(x+h) = f(x) + f'(x)h + \frac{f''(\xi)}{2} h^2 \quad \text{for some } \xi \text{ between } x \text{ and } x+h.$$

(Assuming  $f''$  exist and cont)

$$\Rightarrow f'(x) = \underbrace{\frac{f(x+h) - f(x)}{h}}_{\text{"formula" estimate}} - \underbrace{\frac{h}{2} f''(\xi)}_{\text{Error term}} \quad \text{Error term applies to } f \in C^2(I)$$

↓  
Error  $\rightarrow 0$  linearly as  $h \rightarrow 0$

Example For  $f(x) = \cos x$ , approximate  $f'(\frac{\pi}{4})$  with  $h = 0.01$

$$f'(\frac{\pi}{4}) \approx \frac{\cos(\frac{\pi}{4} + 0.01) - \cos(\frac{\pi}{4})}{0.01} = \frac{1}{0.01} (0.70000476 - 0.707106781)$$

$$= -0.71063051$$

$$|\text{Error}| = \left| \frac{h}{2} f''(\xi) \right| = 0.005 |\cos(\xi)| \leq 0.005$$

Since  $\frac{\pi}{4} < y < \frac{\pi}{4} + 0.01$ ,  $|\cos y| < 0.707107$

$$\Rightarrow |\text{Error}| \leq \underline{0.0035355}$$

Error =  $-\frac{h}{2} f''(y)$  is called the truncation error "because" it is the error obtained from a "truncated Taylor series".

Taylor series:

$$f(x+h) = f(x) + hf'(x) + \boxed{\frac{h^2}{2} f''(x)} + \frac{h^3}{3!} f'''(x) + \dots$$

Example For  $f(x) = \tan^{-1} x$ , estimate  $f(\sqrt{2})$  using a sequence of  $h \rightarrow 0$ . ( $f'(x) = \frac{1}{1+x^2}$  so  $f'(\sqrt{2}) = \frac{1}{3}$ )

Using  $h = 2^{-k}$ , set  $r = \frac{f(\sqrt{2}+h) - f(\sqrt{2})}{h}$

k	h	r
4	$0.62 \cdot 10^{-1}$	0.32374
12	$0.24 \cdot 10^{-3}$	0.33325 $\approx \frac{1}{3}$
20	$0.45 \cdot 10^{-6}$	0.31250
24	$0.60 \cdot 10^{-7}$	1.00000
26	$0.15 \cdot 10^{-7}$	0.00000 (Why do we see $r=0$ ?)

Error =  $\mathcal{O}(h)$ !