

### 1.3 Difference Equations

Let  $V$  be the set of all infinite sequences of  $\mathbb{C}$  numbers.

$$x, y \in V \quad x_n, y_n \in \mathbb{C} \quad \text{for all } n=1, 2, 3, \dots$$

$$\text{define } x+y \in V \quad \text{by } (x+y)_n = x_n + y_n$$

$$\text{for } \lambda \in \mathbb{C} \quad \lambda x \in V \quad \text{by } (\lambda x)_n = \lambda x_n$$

Then  $V$  is a  $\mathbb{C}$ -vector space.

$$\text{Define } E: V \rightarrow V \quad \text{by } (Ex)_n = x_{n+1}$$

$$\text{so } E[x_1, x_2, x_3, \dots] = [x_2, x_3, x_4, \dots]$$

$E$  is called the shift operator or displacement operator.

$$\text{Then } (E^2 x)_n = (EEx)_n = x_{n+2}$$

$$(E^k x)_n = x_{n+k}$$

$$\text{let } L: V \rightarrow V \quad \text{in the form } L = \sum_{i=0}^m c_i E^i \quad (E^0 = I_V: V \rightarrow V)$$

$L$ : a linear difference operator

$$p(\lambda) = \sum_{i=0}^m c_i \lambda^i \quad \text{is called the characteristic polynomial of } L.$$

Q) Determine  $\{x \in V \mid Lx = 0\}$  i.e. the nullspace of  $L$ .

e.g. If  $L = E - kI$  ← "linear difference equation"

$$Lx = Ex - kx = [x_2, x_3, x_4, \dots] - [kx_1, kx_2, kx_3, \dots]$$

$$= [x_2 - kx_1, x_3 - kx_2, x_4 - kx_3, \dots]$$

$$\text{Thus, } Lx = 0 \Rightarrow x_2 = kx_1, x_3 = kx_2 = k^2 x_1, \dots, x_n = k^{n-1} x_1$$

If  $x_1 = 1$ ,  $x = [1, k, k^2, k^3, k^4, \dots]$  and any other solution is a scalar multiple of  $x$ . So  $\text{null}(L) = \text{span}\{x\}$

Note that  $p(\lambda) = \lambda - k$  and  $\lambda = k$  is the only root of  $p(\lambda)$ .

e.g. The following equations describe the same situation:

$$\textcircled{1} (E^2 - 3E + 2E^0)x = 0$$

$$\textcircled{2} x_{n+2} - 3x_{n+1} + 2x_n = 0 \quad (n \geq 1)$$

$$\textcircled{3} p(E)x = 0 \quad \text{where } p(\lambda) = \lambda^2 - 3\lambda + 2$$

$$\text{Say } x = [\lambda, \lambda^2, \lambda^3, \dots] \quad \text{i.e. } x_n = \lambda^n$$

then  $\textcircled{2}$  gives

$$\lambda^{n+2} - 3\lambda^{n+1} + 2\lambda^n = 0$$

$$\lambda^n (\lambda^2 - 3\lambda + 2) = 0$$

so if  $\lambda$  is a root of  $p(\lambda)$  then  $x$  is a solution of the linear difference equation!

Clearly  $p(1) = p(2) = 0$ . Thus  $x^1 = [1, 1, 1, \dots]$  and

$x^2 = [2, 4, 8, 16, \dots]$  are solutions.

Since  $L$  is a linear operator,  $\text{null}(L)$  is a subspace of  $V$ .

Thus,  $\lambda_1 x^1 + \lambda_2 x^2 \in \text{null}(L)$  for any  $\lambda_1, \lambda_2 \in \mathbb{C}$ .

In fact all solutions are of this form.

Theorem Given  $L = \sum_{i=0}^m c_i E^i$ , set  $p(\lambda) = \sum_{i=0}^m c_i \lambda^i$  and

$$x(\lambda) = [\lambda, \lambda^2, \lambda^3, \dots]$$

If  $p$  has only simple (non-repeated) roots, then

$$\text{null}(L) = \text{span}\{x(\lambda_1), x(\lambda_2), \dots, x(\lambda_m)\} \quad \text{where } \lambda_1, \dots, \lambda_m$$

are roots of  $p$ .

$$p(x) = (x-\lambda)^k q(x)$$

If a root  $\lambda$  is repeated  $k$  times, then each one of the following sequences is also a solution:

$$x(\lambda) = [\lambda, \lambda^2, \lambda^3, \lambda^4, \dots]$$

$$x'(\lambda) = [1, 2\lambda, 3\lambda^2, 4\lambda^3, \dots]$$

$$x''(\lambda) = [0, 2, 6\lambda, 12\lambda^2, \dots]$$

$$\vdots$$

$$x^{(k-1)}(\lambda) = \frac{d^{(k-1)}}{d\lambda^{k-1}} [\lambda, \lambda^2, \lambda^3, \dots]$$

Example Determine the general solution of

$$4x_n + 7x_{n-1} + 2x_{n-2} - x_{n-3} = 0$$

$$\lambda = -1 \quad k=2$$

$$\lambda = \frac{1}{4} \quad k=1$$

$$p(\lambda) = 4\lambda^3 + 7\lambda^2 + 2\lambda - 1 = (\lambda+1)^2 (4\lambda-1)$$

$$\text{so } x(-1) = [-1, 1, -1, 1, \dots]$$

$$x'(-1) = [1, -2, 3, -4, \dots]$$

$$x(\frac{1}{4}) = [4^{-1}, 4^{-2}, 4^{-3}, \dots]$$

$$\left( \begin{array}{l} [\lambda, \lambda^2, \lambda^3, \dots] \\ [1, 2\lambda, 3\lambda^2, \dots] \end{array} \right)$$

the general solution is  $x = a x(-1) + b x'(-1) + c x(\frac{1}{4})$

$$x_n = a(-1)^n + b n(-1)^{n-1} + c \left(\frac{1}{4}\right)^n$$

#### HW-Q6

a) Determine a basis for  $\text{null}(L)$  where  $L = E^2 - E - E^0$

b) let  $y$  be the unique element in  $\text{null}(L)$  with  $y_1 = y_2 = 1$ .

Express  $y$  as a linear combination of the basis vectors you found in part (a).

c) Write a Python func. to compute  $y_n$  as in the prev. example. (Purple box).

$$x^n = e^{(n \ln x)}$$

## 2.1 Floating-Point Numbers and Roundoff Errors

The decimal system

$$729.504 = 7 \cdot 10^2 + 2 \cdot 10^1 + 9 \cdot 10^0 + 5 \cdot 10^{-1} + 0 \cdot 10^{-2} + 4 \cdot 10^{-3}$$

The binary system

$$(1001.11101)_2 = 1 \cdot 2^3 + 0 \cdot 2^2 + 0 \cdot 2^1 + 1 \cdot 2^0 + 1 \cdot 2^{-1} + 1 \cdot 2^{-2} + 1 \cdot 2^{-3} + 0 \cdot 2^{-4} + 1 \cdot 2^{-5} = 9.90625$$

We cannot represent every real number if we are allowed to use only finitely many digits.

e.g.  $\frac{4}{9} = 0.444\dots = 0.\bar{4} = 4 \cdot 10^{-1} + 4 \cdot 10^{-2} + 4 \cdot 10^{-3} + \dots$

similarly  $\frac{1}{10} = (0.0001100110011\dots)_2 = (0.0\bar{0011})_2$

Recall that if  $x \in \mathbb{R} \setminus \mathbb{Q}$ , then the digits of  $x$  never repeat a pattern.

There are uncountably many numbers that cannot be represented perfectly using the binary (or any) system with finitely many digits.

### Rounding

Round the following numbers to 3 decimal places

$$0.00102 = \underline{0.001} \quad 0.899501 = \underline{0.900}$$

$$0.781465 = \underline{0.781}$$

To round  $x$  to  $n$  decimal places we look at the  $(n+1)^{\text{st}}$  digit of  $x$ . If it is 0, 1, 2, 3, or 4 then the  $n^{\text{th}}$  digit is not changed and all following digits are discarded. If it is 5, 6, 7, 8, or 9, then the  $n^{\text{th}}$  digit is increased by 1 and the rest is discarded.

If  $\tilde{x}$  is the  $n$ -digit approximation to  $x$  then

$$|x - \tilde{x}| \leq \frac{1}{2} \cdot 10^{-n} \quad 0.0005 \text{ for } n=3$$

### Normalized Scientific Notation

#### Examples

$$732.5051 = 0.7325051 \cdot 10^3$$

$$-0.005612 = -0.5612 \cdot 10^{-2}$$

for any  $0 \neq x \in \mathbb{R}$ , there is  $\frac{1}{10} \leq r < 1$  and  $n \in \mathbb{Z}$  s.t.  $x = \pm r \cdot 10^n$

Similarly, if  $x \neq 0$ , then  $x = \pm q \cdot 2^m$  where  $\frac{1}{2} \leq q < 1$  and  $m \in \mathbb{Z}$

$q$ : mantissa

$m$ : exponent

For computers we actually choose  $1 \leq q < 2$ ,  $x = \pm q \cdot 2^m$

then  $q = (1.f)_2$   $f$ : normalized mantissa

Only  $f$  is stored as the first digit of  $q$  is always 1.

1 bit	8 bits	23 bits	total of 32 bits
$s$	Biased exponent ( $e$ )	normalized mantissa ( $f$ )	
$\uparrow$ sign of $q$	$s = \begin{cases} 0 & \text{if } x \geq 0 \\ 1 & \text{if } x < 0 \end{cases}$		$(000\dots0)_2 = 0$ $(11\dots11)_2 = 255$
	$2^8 - 1 = 255 > e = m + 127 > 0$		$\left( \begin{array}{l} e = 0, 255 \\ \text{we reserved} \\ \text{for special cases} \\ \text{like } \pm\infty, 0, \\ \text{NaN (not a number)} \end{array} \right)$
	$f$ : 23-bit fractional part of $x$ .		

Note  $127 \geq m \geq -126$

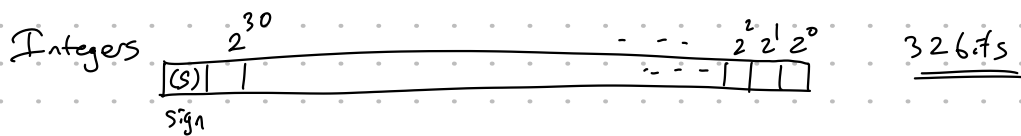
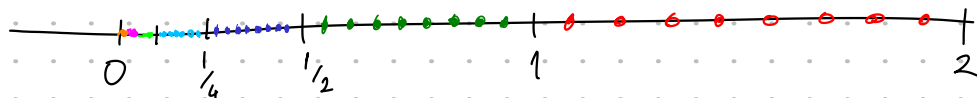
and

$$3.4 \cdot 10^{38} \approx 2^{128} > \text{machine numbers} \geq 2^{-126} \approx 1.2 \cdot 10^{-38}$$

To use a larger range we use double-precision numbers i.e. use 64 bits instead of 32.

23 bits for  $f \approx 6$  decimal places

Numbers that can be represented perfectly:



$$-2^{31} \leq n \leq 2^{31} - 1$$